

COLONIAL MEN'S LEAGUE
GAME RULES AND PLAYER GUIDELINES

1. WE ALLOW A FIVE MINUTE GRACE PERIOD FOR TEAMS THAT DO NOT HAVE AT LEAST FOUR PLAYERS PRESENT TO BEGIN A GAME. AFTER FIVE MINUTES IT BECOMES A FORFEIT. THE OTHER TEAM CAN PROVIDE PLAYERS OR THEY CAN PICK-UP OTHER PLAYERS IN ORDER TO PLAY. THE REFEREES WILL STILL OFFICIATE THE GAME.

2. TWO TWENTY MINUTE HALVES WITH A RUNNING CLOCK. DURING THE LAST TWO MINUTES OF EACH HALF THE CLOCK STOPS ON ALL STOPPAGES. THE CLOCK STOPS ON ALL FREE THROWS THROUGHOUT THE ENTIRE GAME.

3. ONLY TWO TWENTY-SECOND TIME-OUTS PER HALF FOR EACH TEAM.

4. IN THE EVENT OF A TIE, THERE SHOULD BE A TWO-MINUTE OVERTIME WITH A RUNNING CLOCK.

5. TECHNICAL FOULS WILL RESULT IN THE OFFENDING PLAYER BEING TAKEN OUT OF THE GAME FOR TWO MINUTES AND WILL COUNT AS A FOUL.

6. IF A PLAYER RECEIVES TWO TECHNICALS THEY WILL BE EJECTED FROM THE REMAINDER OF THE GAME. THEY WILL NOT, HOWEVER, BE SUSPENDED FROM FUTURE GAMES.

7. ANY CONFRONTATIONS WITH THE REFEREES OR OTHER PLAYERS WILL NOT BE TOLERATED. ARGUING WITH THE REFEREE WILL RESULT IN A TECHNICAL FOUL. ANY PLAYER INVOLVED IN A FIGHT WILL BE BANNED PERMANENTLY FROM THE LEAGUE AS WE WILL HAVE ZERO TOLERANCE FOR ANY FIGHTING.

8. DUNKING WILL RESULT IN A TECHNICAL FOUL.

9. FOUL LANGUAGE IS NOT TO BE PERMITTED. EACH TEAM WILL BE GIVEN ONE WARNING, AFTER WHICH ANY OFFENDING PLAYER FROM THE WARNED TEAM WILL BE GIVEN A TECHNICAL FOUL.

10. THERE WILL BE NO BACKCOURT VIOLATIONS SINCE COURT IS NOT REGULATION LENGTH. THE TEAM WITH BALL MUST CROSS HALF-COURT WITHIN 10 SECONDS. AFTER CROSSING HALF COURT THERE IS NO BACK COURT VIOLATION AS LONG AS PLAYERS BRING THE BALL BACK ACROSS WITHIN 5 SECONDS.

11. COLONIAL SPORTS WILL HOLD A 5-7 MINUTE TESTIMONIAL/DEVOTION PERIOD BEFORE OR AFTER THE GAME. ALL PLAYERS ARE **REQUIRED** TO BE IN ATTENDANCE FOR THE DEVOTIONAL.

12. PLAYERS ARE NOT TO USE THE UPHOLSTERED CHAIRS AT ANY TIME.

13. PLAYERS ARE NEVER TO CARRY ANY **WEAPONS** (GUNS, KNIVES, ETC.) ON TO COLONIAL BAPTIST CHURCH PROPERTY, INCLUDING IN THE PARKING LOT.